

Çankaya University Faculty of Engineering & Architecture

Department of Interior Architecture

302 Interior Design Studio

Instructors: Tanju Gültekin

Nilgün Çarkacı

Buket Kocaili

Res.Assistant : Ayça Köseoğlu

SOCIAL CLUB/MEMBERSHIP CLUB

PURPOSE&EXPECTATIONS

In the second semester of the third year design studio, the studio will focus on the semester long design of a relatively large scale building . The student is expected to develop and sharpen skills that will enable her/him to create meaningful environments for human delight, use and comfort. We believe that, to create such environments, an interior architecture student needs to understand the importance of “design details” that give any environment its character. Therefore the studio is designed to stress the importance of the level of refinement that makes the existence of our profession valuable and meaningful.

That is to say, that the expectation of 302 is beyond only generating, manipulating space according to an organizing idea of "concept". In order to fulfill the requirements of 302 studio, students take into consideration of each and every need, -functionally and aesthetically-the space requires.

You are also expected to be aware of differently-abled people and integrate the needed facilities to your project. In 302 one of the issues need to be discussed is universal design. Certain awareness need to be developed while creating spaces for human activities.

DESCRIPTION OF THE PROJECT

You are given a space to be designed as a city club/social club which is made up of varieties of functions and needs. People who have membership will enjoy the facilities to full extent that this club provides them. Without doubt, these kinds of clubs

have spaces that require varieties of functions as well. That is why these kind of environments has to be designed as enoyable and functional places that adds quality to human lives.

During the design process you are expected to research on similar clubs and recreational places. The research will be presented in the studio. Thus each student will be able to share the information from different points of views and try to analyse the problem and draw their own conclusion to start the project.

The three storey building is located in a relatively big garden where the open air activites can take place. While organizing your space the garden will act as a reference to interior-exterior relationship which is one of the issues of 302.

You can manupulate the interior according to your needs; number of functions, activities and consequently, the spaces. You will be given minimum required spaces but you are free to offer or provide extra facilities for the members in your own project.

This building is in the process of design by an architect and an interior architect so supposedly it is open to the discussion of two disciplines. Thus you are free to design the openings without changing the given entrance.

You are allowed to make an opening as a sky light and also create a mezzanine floor by removing part of the slab taking into consideration all the structural elements . You will not be allowed to make any extentions to create a space but you are free to move the exterior facades to inner space in order to be able to create variety of spaces/sub spaces to enrich the interior .

MINIMUM REQUIRED SPACES

- Entrance with a proper vestibule
- Restaurant with music facility (about 50 people)
- Multi-purpose hall
- Game rooms
- Bar area
- Drawing room (where people can chat and read)
- Rest rooms on each floor
- Staff wc and showers
- Space for an industrial kitchen
- Manager room
- Accounting office

MINIMUM REQUIREMENTS FOR THE FINAL JURY

- Title block and the name of the club
- Research file including all needed information to complete the project
- 1/50 Axonometric drawing with materials, finishes, furniture and fixtures
- 1/50 layout plans
- 1/50 sections (longitudinal & traverse)
- 1/50 Reflected ceiling plan/s
- 1/20 Special area plan, elevations, reflected ceiling plan and details
- 1/50 Coloured Model
- 3 Overall perspectives
- Design process sketches

Drawings should be rendered

You need to focus on the factors of **creativity, concept, design details, presentation and functionality**

EVALUATIONS

- ✓ Final Jury 30 %
 - Concept 10%
 - Creativity 10%
 - Funcionality 20%
 - Interior design details (1/1, 1/5, 1/10) 20%
 - Specific area 1/20 30%
 - Presentation 10%
- ✓ Participation 25 % (Consistent of daily critiques grades <20%> and research grade <5%>)
- ✓ Sketch Problems 10%
- ✓ Previews 35%
 - 1) Jury 10%
 - 2) Jury 10%
 - 3) Jury 15%